
Castlevania Anniversary Collection Download For Pc [Xforce Keygen]



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About This Game

Konami's Castlevania Anniversary Collection traces the origins of the historic vampire franchise. Included is a unique eBook with details provided by developers, artists and others inspired by the Castlevania legacy which sheds a fresh light into the world of Castlevania.

Released as part of the Konami 50th Anniversary celebration, relive these timeless classics that helped define the platformer genre. From the Belmont clan to their extended bloodlines and allies, the Castlevania Anniversary Collection is the best first step for anyone to take into the world of Castlevania and the fight against Dracula!

Castlevania
Castlevania II Simon's Quest
Castlevania III Dracula's Curse
Super Castlevania IV
Castlevania The Adventure
Castlevania II Belmont's Revenge
Castlevania Bloodlines
Kid Dracula (never released in English before)
History of Castlevania - Book of the Crescent Moon

Title: Castlevania Anniversary Collection
Genre: Action, Adventure, Racing, RPG, Simulation, Sports
Developer:
Konami Digital Entertainment
Publisher:
Konami Digital Entertainment
Franchise:
Castlevania
Release Date: 16 May, 2019

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Minimum:

Requires a 64-bit processor and operating system

OS: Windows 10 - 64bit

Processor: Intel Core i3-4160

Memory: 4 GB RAM

Graphics: Intel HD Graphics 4400 (VRAM 128MB)

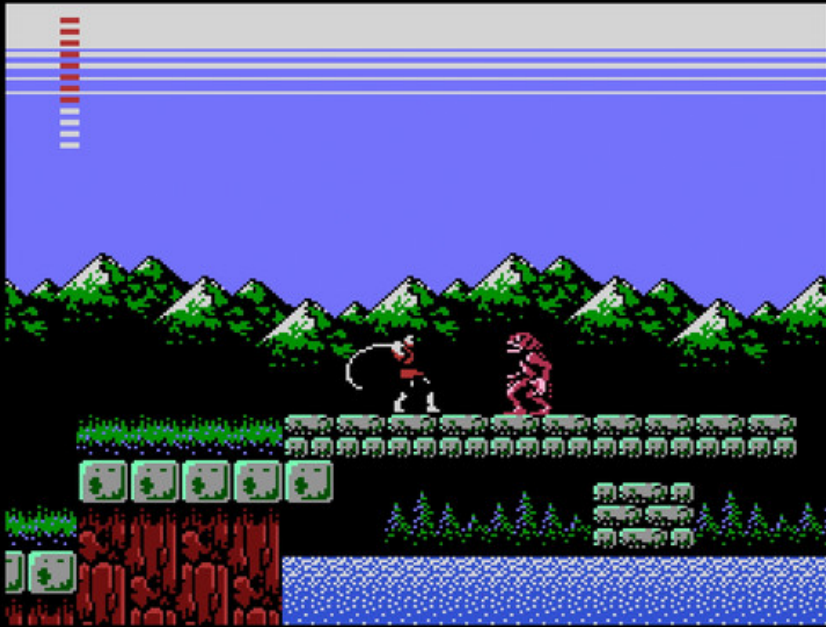
DirectX: Version 11

Storage: 800 MB available space

Sound Card: DirectX 11 compatible

Additional Notes: 1920 x 1080 monitor resolution

English,Japanese







Just a quick review to point out that there is no way to rebind the backwards controls and that there is no way to exit the game without hitting Alt+F4. So far it's played just fine, but these are some fairly obvious and simple oversights that have me questioning just how much time they spent on it.

Review subject to change once issues are fixed and I've seen more of the game. For now, it's sitting on a negative review.. Solid collection. Would've been better if the collection included Rondo, SOTN, Curse of Darkness, Lament of Innocence and Harmony of Despair and removed the crappy GB games. Otherwise a good purchase for Castlevania fans.. No issues, every thing plays and sounds as i remember it.

Thank you for bring this to stream!. Back when Konami sat in the Iron Throne. Back when they were better than Nintendo, SEGA, Square and Capcom.

They released these amazing games with classic soundtracks. Their influence and difficulty still strong to this very day. The Souls games of the late 80s and early 90s. And you can get 8 of them for just 20 bucks. Each is like 3-4 hrs long. Also you can save scum so don't worry about difficulty.

Best 20\$ you can spend on Steam today. Bring on a 2nd collection with the rest of the titles pls Konami.. Finally some Classicvania love.

The games are stiff, old, and sometimes really hard, but I wouldn't want it any other way.

If you're looking for Symphony of the Night, or games similar, this isn't the collection you'll want. If you want some darn good action/platforming, this is the place.. This is a great collection, and I can not understand the poor reviews on this. It's emulation, it's not going to be perfect. There are some very minor audio issues in CV1 (specifically any level that uses the Stalker music), but not in the others that I have played so far. Sound in CV3, 4, Bloodlines, and Kid Dracula is great. There are some changes to Kid Dracula (I own the Famicom cartridge) that puzzle and disappoint me a bit(anyone who has played the original will spot the differences), but it's still enough of the same game that I can play it and have a good time. I WISH we had gotten the Japanese CV3, it's a bit easier and the music is better than the US version by far, so hopefully they patch it in. I've seen reviews complaining about sprite flicker and slowdown....seriously? They're trying to emulate the original experience here give me a break. (And FYI, your cutting edge video card isn't going to change that, so try to understand emulation before you give a bad review because of it....). The one thing I would like to see is the option to change the button layout, especially on the NES/Famicom games. I found the default button assignment to be perfect for Bloodlines but a little awkward on the rest. I'm using an XBOX 1 controller. All in all, 20 bucks seems a touch high, but I don't regret buying it at all, and i hope Konami get enough sales from this to prompt them porting other CV games like this. TL;DR Buy the collection, it's fine IMO.. I'VE ONLY PLAYED CV1 SO FAR AND THE IDIOTS USED PRG0 LMAO

FOR THOSE THAT DON'T KNOW, THERE WAS TWO VERSIONS OF CASTLEVANIA (NES). THE FIRST (PRG0) WAS A PORT OF THE FDS GAME TO NES. THE GAME WILL EXPERIENCE AN NMI CRASH DUE TO SPRITE OVERLOAD.

REVISION 1 (PRG1) WAS RELEASED SHORTLY AFTER TO FIX THIS ISSUE. THAT'S THE VERSION YOU SHOULD HAVE SHIPPED YOUR COLLECTION WITH, KONAMI LMAO

UPDATE: ASIDE FROM CV1 HAVING THE WRONG ROM IT HAS AWFUL AUDIO ISSUES

ADDITIONALLY CV4 HAS SOME AUDIO ISSUES AS WELL. CV THE ADVENTURE IS SOMEHOW WITH AWFUL SCREEN TEARING. BELMONT'S REVENGE SORT OF SUFFERS THE SAME FATE BUT ITS AT LEAST PLAYABLE.

BLOODLINES AND KID DRACULA ARE PERFECT, NO COMPLAINTS. CV2 AND CV3 NEED MORE TESTING BUT THEY SEEM OKAY AS WELL

STILL THAT'S HALF THE GAMES HAVING ISSUES, WITH TWO BEING NEARLY UNPLAYABLE. NICE SCAM.. has castlevania Bloodlines, 10/10

Okay, no, but for real, this is a good collection of some great games but as a collection I think it is sorely missing some features

like control mapping, sound test, options menu, and the ability to go back to the main menu and select a different game if you want.

Also, some of the games has some sound issues, like in castlevania 1 I will sometimes hear a loud, high pitch clicking instead of a heart collect/enemy hit sound, and the controls are reversed for my controller, and I really think that this game needs a button mapping menu.

It's good if you want to play the classics but it is lacking some basic features a collection needs. Avoid Castlevania 2.

Also add in the ability to change CV3's damage to the Japanese version's damage, thank you.. The poor controls in every game but CV4 and Bloodlines is a non-starter, and there's no button remapping at launch. I'd be glad to buy it again and revise this if Konami fixes it. Bottom line: on a controller with four face buttons, the bottom button should ALWAYS be jump and the left button should ALWAYS be whip in Castlevania. It's inverted in CV 1-3, the Game Boy games, and Kid Dracula.

Great Value for what you get. Being a longtime Castlevania fan with Symphony of the Night being one of my favorite games of all time, I had to get this collection since it went under my radar and popped on Steam out of the blue. Here is hope that SOTN and Rondo will also get a Steam PC release one day as they were recently bundled for this gens consoles. What you get in this collection is pretty much pixel perfect conversions of 8 classic Castlevania games from 4 different platforms it includes

Castlevania (1986) NES
Castlevania II: Simon's Quest (1987) NES
Castlevania: The Adventure (1989) Game Boy
Castlevania III: Dracula's Curse (1989) NES
Castlevania II: Belmont's Revenge (1991) Game Boy
Super Castlevania IV (1991) Super Nintendo
Kid Dracula (1993) Game Boy
Castlevania: Bloodlines (1994) Sega Genesis/Mega Drive

Its fantastic to see platform exclusive gems like Bloodlines, Super Castlevania and even Kid Dracula on PC. Yeah sure you can easily emulate these games nowadays but there is a certain charm to have an official release of these great games on the PC. Here is hope that Konami will add SOTN and Rondo as well. Would have been cool if they included Castlevania Legends which is a forgotten game and I believe the last Castlevania game for the Game Boy (Yeah the one where you play as Sonia, Alucard's wife).

Overall a must own for every hardcore Castlevania fan, especially the more classic harder linear ones. Great value, cool nostalgia!

8 flying medusa heads out of 10!. this is a review of the day 1 version, chances are in time things will be different but here goes...

so far i've gotten to Dracula in Castlevania 1, played a bit of Adventure 1 & 2, and played a few stages of Bloodlines.

EDIT: i've played some of Castlevania 3 and have experienced no problems so far

good stuff, in no particular order:

- > the art book is cool
- > there's GBC palette support on the GB games
- > includes kid dracula

the bad stuff, going from most unacceptable to petty nitpicks:

- > ! NO RESOLUTION/VIDEO/AUDIO SETTINGS !
(aside from aspect ratio/filters, luckily my primary monitor is 1080p and the game launched at that resolution)
- > ! NO CUSTOM CONTROLS !
(sure you can do it through steam but what about the console players?)
- > ! NO "EXIT GAME" BUTTON !
- > Castlevania 1 crashed on me, and has some strange random beep sounds not present in the original
- > absolutely HORRENDOUS screen tearing on the GB games
- > one save state per title
- > the emulation doesn't have any modernized settings, enjoy 1987 sprite flickering and SLOWDOWN on your GTX 1060
- > when the game launched there were two different "Add to Cart" buttons on the store page, for some reason one of them said it contained content not available in my region (US), it's since been removed, here's screenshots:
<https://cdn.discordapp.com/attachments/246724954060619776/578643822352007170/unknown.png>
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- > no JP versions at launch (Konami has made a statement that it's coming "soon")
- > the scanline filter is gross. desperately needs customization/modding support
- > the keybinds for Bloodlines are absolutely horse\ garbage (there's no C button. Konami)
- > all the files seem to be contained in one .bin. not sure if modding is going to really be possible
- > where the Symphony of the Night

looking back on Capcom's Megaman Legacy Collections, this collection looks amateurish. if you're a hardcore Castlevania fan... i'm sure you know other means of playing these games that will provide you with a much better experience. you botched it again. Konami. this is why people emulate games.

i love Castlevania a whole lot. however this collection has left me deeply pained and saddened. Castlevania has a legacy and it doesn't deserve the treatment Konami is giving it.

if you're only a casual fan of Castlevania on the fence. ! don't buy this collection until Konami fixes it ! you deserve a better first experience with these games.. The good: Lots of filter options, plenty of games included, no crashes so far

The bad: Main menu music is pretty bad, no way to close the game besides alt+f4 or alt-tab. cant remap controls (besides castlevania 4).

The questionable: Sprite flickering on the nes titles: no idea if this is intentional to emulate the older games (i personally like it but im not sure if this was on purpose). just ran through cv1, cv2, cv3 and cv4 so this will be the first part of this.

aside from the cv1 rom being the bugged PRG0 version that crashes when too many sprites are on screen sometimes and the weird chirping noises in the BGM i have no problems with it. could use a patch to fix those things or just swap it out for the PRG1 rom.

cv2 was good and cv3 was also good. i've seen no problems with either of them.

cv4 was good but during the end credits i was hearing some clipping in the BGM. little patch should fix that.

and you can do this to swap your controls

<https://steamcommunity.com/app/1018010/discussions/0/3264459260604060679/>

still would be nice to have an in-game option to change them though

Part 2

just finished playing through the rest of the games in their entirety and aside from adventure being a poor choice to put on this collection, in my opinion, the games run and sound fine.

cv1 is the major issue in this collection and the lack of an option to change your controls in the menu on the fly.

while cv4 and bloodlines has in-game control swap. most of these games do not.

i think it's worth the \$20 still and hopefully they will fix the issues that are present so that everyone can enjoy this collection more adequately.

in short, fix cv1 and put some button mapping option in the menu.. Yes, you CAN remap the controls via Steam. The games all play as they originally did, with some extra options. It's a good collection. Quick saves are nice for people with less time on their hands. They'll probably patch the minor issues. Controls and remapping the controller input is everyone's biggest problem, but Steam allows you to remap the buttons. See here:

<https://steamcommunity.com/app/1018010/discussions/0/3264459260604060679/>

With our support, hopefully Konami will release more collections, and new Castlevania games.. Go buy this collection or die trying!.. Pros:

- Castlevania 1 & 3 are 8-bit classics.

- Super Castlevania 4 lets you waggle your whip.

- The underrated Castlevania Bloodlines finally receives a long overdue rerelease.

- Kid Dracula got localized solely for this collection.

- All games will receive an option to play the Japanese ROMs post-launch (which tend to have notable improvements).

- That eBook alone is worth the price of entry.

Cons:

- Controls not Rebindable (at launch)
- No plain 4:3 aspect ratio option (at launch)
- The Castlevania 1 ROM is buggy.
- Castlevania 2 is still a bad Metroidvania.
- Castlevania The Adventure is hot garbage.. A few problems aside, it's worth picking up if you're a fan of the classic Castlevania games (which I happen to be).

I really like the presentation after the title splash where you can scroll through all 8 games presented in their classic title art, each include a plot synopsis when selected. The bonus book is also immediately accessible which includes nice touches like the box art for each game in their North American and Japanese renditions, timelines, lore, artwork and interviews. I think it's a really great bonus if you're a fan of the series.

I haven't experienced any performance issues or crashes on either of the games but my playtime hasn't been very long yet... so tbd.

Some problems: There isn't an option to remap your keyboard or controller in game (none that I could find anyways). Oddly enough there isn't a "Quit to windows" function on the title screen, so you have to alt-F4 to exit. No in game set full screen option, so you have to alt- enter to full screen it. Both of which really only result in a minor inconvenience if you're playing with a controller away from your keyboard.

Tip: Left Trigger on a Xbox 360 or Xbox One controller will bring up a menu where you can access display options, save, exit etc... (It's "1" on the keyboard)

I personally think it's ok that the game boy games and Kid Dracula were included but I think it's a real shame that titles like: Rondo of Blood, Castlevania Chronicles or even Dracula X weren't... I'm a little disappointed by that.

Otherwise it's great to play these games again and in one convenient package on steam without having to dust off my old consoles.

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